

Issue number: 004

Issue: Entertainment and art – is there a difference?

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Summary of discussion, conclusions and/or recommendations:

- The dichotomy between art and entertainment is relevant
- no, it is not.
- It is an oldf-ashioned discussion, pfui hundreds year ago it was an issue,
- but it is relevant somehow- for us as artists
- I want to have space for me as an elitist and it is shrinking
- Well, I don't like that word, elitist
- There is nothing to discuss really then.
- No it is very relevant in this time of crisis, art needs to be defined.
- Hmm, maybe it is not about definitions exactly, but about craft?

Art should give space for reflection and there has to be made clear decisions on what to do and how to act

The curator should take risks, and foster the risks, foster an audience, work together with the complying artist,

- How to communicate complex work?
- How to create spaces for risktaking and make it okay?
- It is about ours, the curators attitude towards the project, all kinds of audiences- big or small is okay
- Industry seeps in.
- -We are all affected but we need to create spaces for time and thinking and clarity.

Ergo: there is a difference but it is hard to define,

Ergo 2: and perhaps not necessary

But art has to go forward,

Or is the idea of progression also oldfashioned?

OI- oldfashioned is good, art critic Donald Kupsitt calls them: the new old masters

\\ The discussion to be continued.

